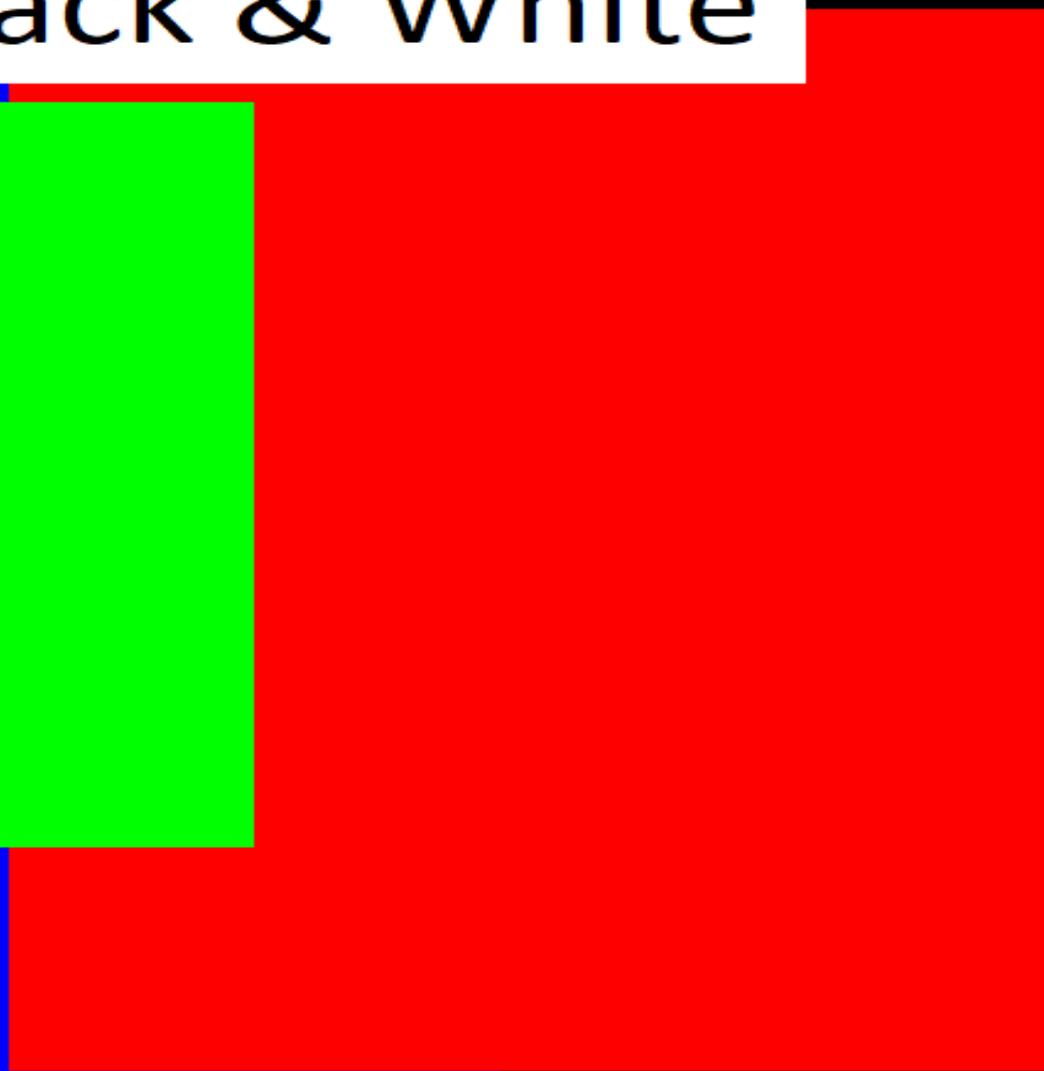
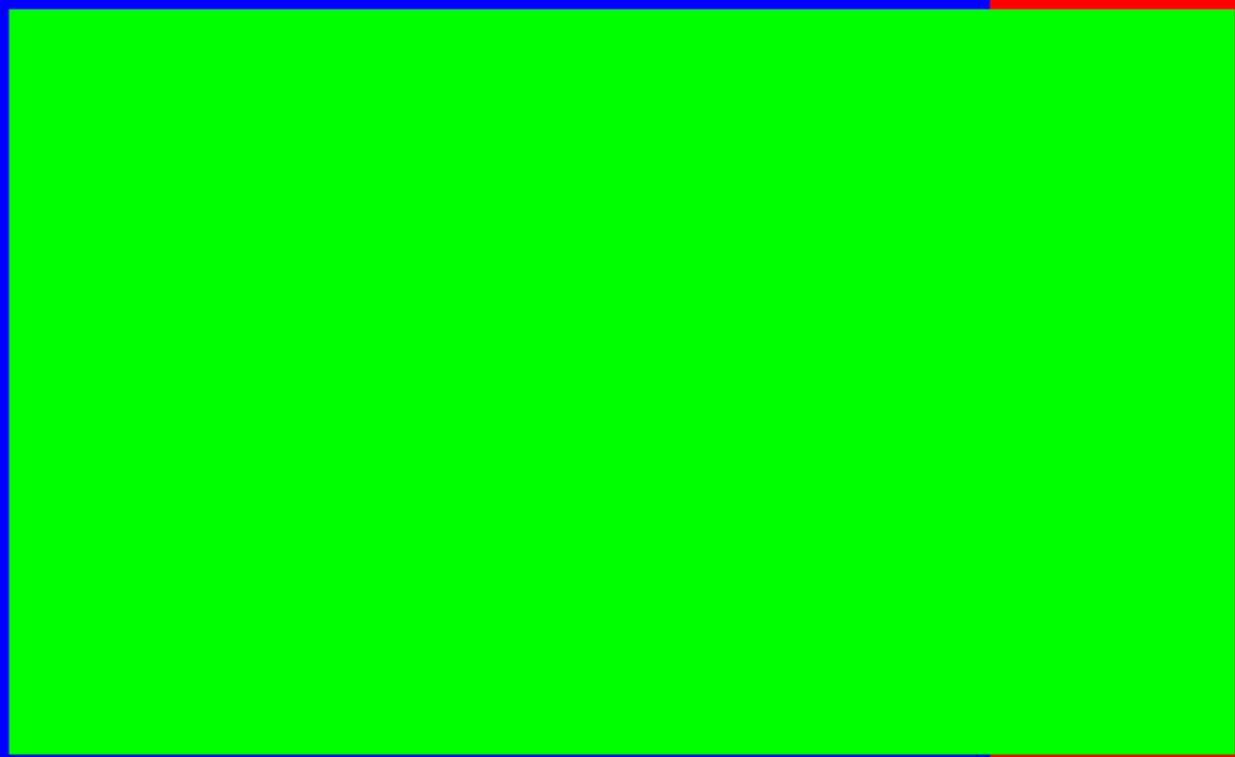


colorForth

in Black & White



pyfi gcr l
aoeu ht ns
qkxd bnwv
9x

logo

Shortening the Conceptual Gap

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... which I interpret as “shorten the conceptual gap between source text and program execution”.

That is, make it as easy as possible for someone reading the source to create a conceptual model of what the program will do when it runs.

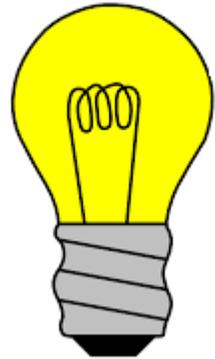
When Chuck Moore created colorForth one of his intentions was to use colour to replace punctuation:

```
] Editor Display ) [ mvar cblind 0 ] 228
: cb cblind @ 0 + drop ; [ mvar state 16 state× 16
]
: yellow $ffff00 color ;
: +txt white $6d emit space ;
: -txt white $6e emit space ;
: +imm yellow $58 emit space ;
: -imm yellow $59 emit space ;
: +mvar yellow $9 emit $11 emit $5 emit $1 emit spa
ce ;
```

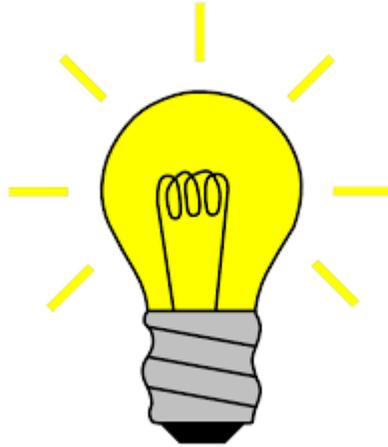
Like this :

```
Editor Display cblind 0 228
cb cblind @ 0 + drop ; state 16)state* 16
yellow $ffff00 color ;
+txt white $6d emit space ;
-txt white $6e emit space ;
+imm yellow $58 emit space ;
-imm yellow $59 emit space ;
+nvar yellow $9 emit $11 emit $5 emit $1 emit space
;
```

While the use of colour to replace punctuation is an interesting idea...



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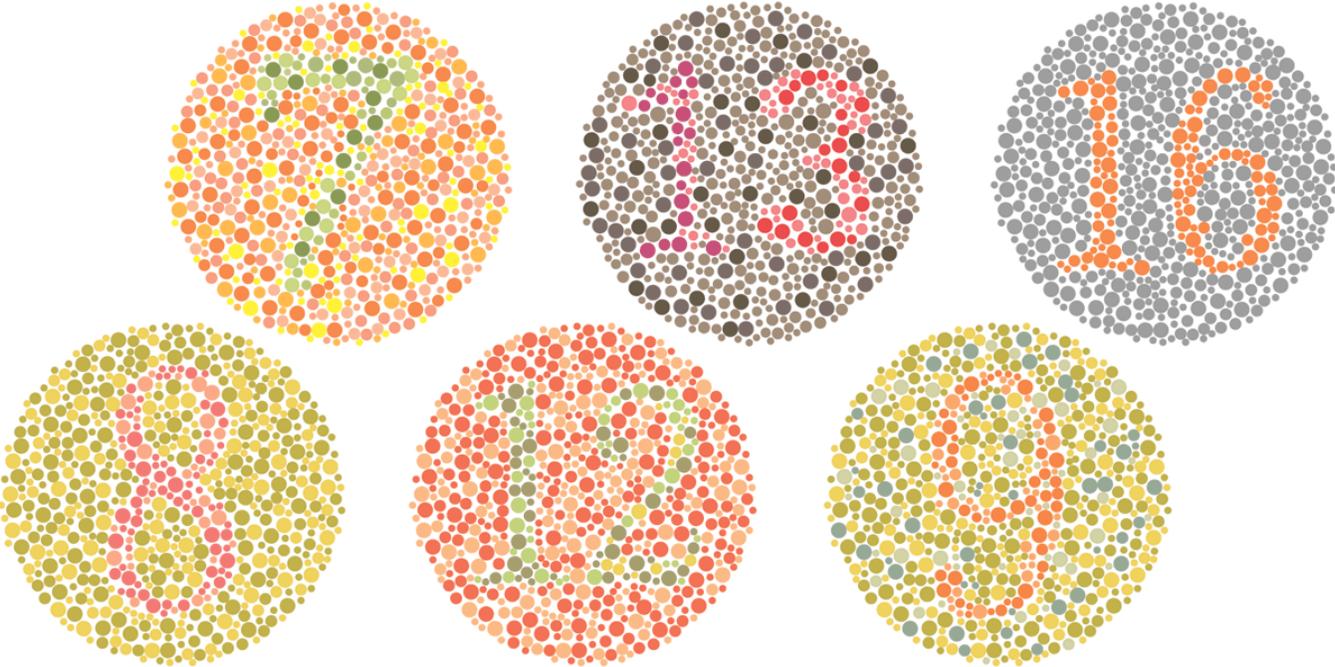


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So why the interest in **colorForth**?

While the name “colorForth”, the coloured representation **colorForth** and the colourful appearance of the display all emphasise colour (spelled “color” in the USA), in fact the fundamental principles in **colorForth** go way beyond colour.

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Colour in this context is just one way of conveying *meta-information* about a computer program.

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Colour in this context is just one way of conveying *meta-information* about a computer program.

This meta-data can be used to control what the user sees in the editor, what the compiler compiles or what the interpreter does.

The colorForth colours and their meanings :

```
dd colour_orange ; 0 extension token, remove space from previous word, do not change colour
dd colour_yellow ; 1 yellow "immediate" word
dd colour_yellow ; 2 yellow "immediate" 32 bit number in the following pre-parsed cell
dd colour_red ; 3 red forth wordlist "colon" word
dd colour_green ; 4 green compiled word
dd colour_green ; 5 green compiled 32 bit number in the following pre-parsed cell
dd colour_green ; 6 green compiled 27 bit number in the high bits of the token
dd colour_cyan ; 7 cyan macro wordlist "colon" word
dd colour_yellow ; 8 yellow "immediate" 27 bit number in the high bits of the token
dd colour_white ; 9 white lower-case comment
dd colour_white ; A first letter capital comment
dd colour_white ; B white upper-case comment
dd colour_magenta ; C magenta variable
dd colour_silver ; D
dd colour_blue ; E editor formatting commands
dd colour_black ; F
```

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- Multi-user

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- Version control
- Multi-language
- Multi-user
- Test framework



Editor

```
1  
2 : squared ( n -- n )   dup * ;  
3
```



File

```
: squared ( n -- n )   dup * ;
```

OS

include

Compiler

Output

Traditional Text Editor Forth



Editor

```
1  
2 : squared ( n -- n )   dup * ;  
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File

```
: squared ( n -- n )   dup * ;
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OS

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Parser

Output

Traditional Text Editor Forth



Editor

F4

squared n-n dup * ;

```
SCt yrg*  
j lldr  
ab -mc+  
x. i
```

```
pyfi gcr l  
aoeu ht ns  
qkxd bmwv  
.9x r
```

Block

<r>squared <w>n-n <g>dup <g>* <g>;

Hardware

load

Compiler

Output

colorForth native mode



Editor

F4

```
: squared ( n - n ) dup * ;
```

```
SCt yrg*  
j lldr  
ab -mc+  
x. i
```

```
pyfi gcr l  
aoeu ht ns  
qkxd bmwv  
.9x r
```

Block

```
<r>squared <w>n-n <g>dup <g>* <g>;
```

Hardware

load

Compiler

Output

colorForth colour-blind mode



Editor

F7

```
: zum-quadrat ( n - n ) dup * ;
```

```
SCt yrg*  
j lldr  
ab -mc+  
x. i
```

```
pyfi gcr l  
aou htns  
qkxd bmwv  
.9x r
```

Block

```
<r>squared <w>n-n <g>dup <g>* <g>;
```

Hardware

load

Compiler

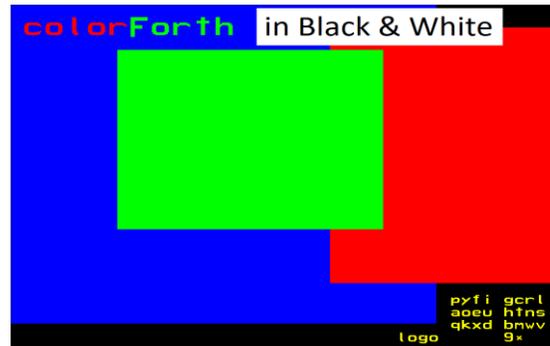
Output

colorForth Deutsch

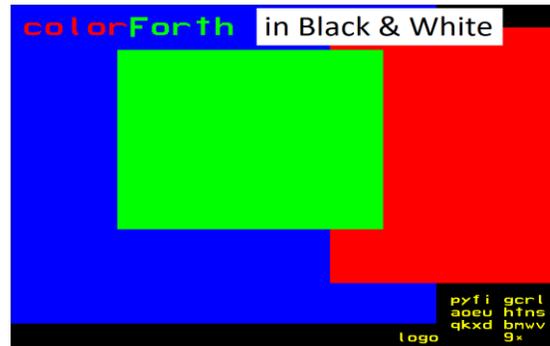
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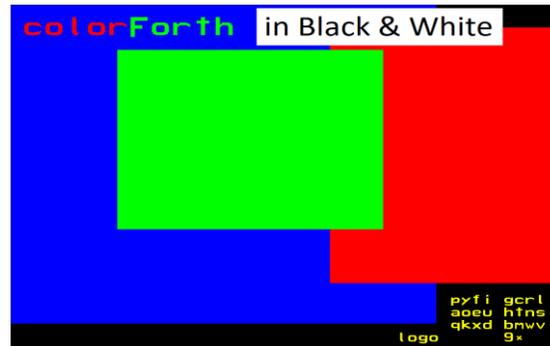


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Questions?

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