

I N T E R P R E T I V E L O G I C

W i l B a d e n
 339 Princeton Drive
 Costa Mesa CA 92626

A programmer's best friend is his source-code editor. For Forth programmers the relationship can be particularly intimate. A Forth editor will often do very kinky things for the programmer.

The next best friend that a programmer can have is the ability to do conditional interpretation and conditional compilation, both from immediate console entry and from a prepared script. In Unix (tm) parlance this is the Shell.

The Forth-83 Uncontrolled Reference Set has three words, IFTRUE, OTHERWISE, and IFEND, inherited from the Forth-79 Reference Set, whose meaning is specified by:

```
IFTRUE      flag  --      interpret  only
  Begin an
  IFTRUE ... OTHERWISE ... IFEND
  conditional sequence. These conditional words operate like
  IF ... ELSE ... THEN
  except that they cannot be nested, and are to be used only
  during interpretation. In conjunction with the words [ and
  ] they may be used within a colon definition to control
  compilation, although they are not to be compiled.
```

There is no reason why these could not and should not be nested. If they are STATE-smart they do not have to bear new names, which will make them easier to learn.

One method of implementation is to scan the source input for the relevant key words and perform an appropriate action for each. The string processing routines needed to do this already exist in Forth -- WORD, FIND and EXECUTE. An easy way to restrict the words that are recognized is to use a sealed vocabulary containing just those words and no others.

After IF, ELSE and THEN are defined it is a small step to BEGIN, WHILE, REPEAT and UNTIL. Another small step will lead to DO and LOOP. This extends Forth to become a very powerful job control language.

With a few extensions to the line editing words such as found in Laxen-Perry's F83 Model or Leo Brodie's Starting Forth we get a powerful programmable macro editor.

Some examples of use are found on the load block.

```
CR .( INTERPRETIVE VERSION OF LOGIC STRUCTURES.)  CAPS ON
3 7 THRU ( IF ELSE THEN  HAVE  BEGIN WHILE REPEAT UNTIL )
```

STRETCH FORTH MS-DOS WWB 851019

```

CR .( Do you want interpretive DO ? )
KEY ASCII _ AND ASCII Y =
if CR .( And do you want interpretive FOR ? )
  KEY ASCII _ AND ASCII Y =
  if 8 10 THRU ( DO FOR LOOP I )
  else 9 10 THRU then ( DO LOOP I )
then

```

```

have PRINT not if 11 LOAD then
have CONSULT if 2 2 CONSULT then

```

First we load
 IF ELSE THEN BEGIN WHILE REPEAT UNTIL
 from blocks 3 through 7. We then ask whether interpretive
 DO (and LOOP) are wanted. KEY is used to accept your answer,
 and if it was uppercase or lowercase Y we ask if you also want
 interpretive FOR. The appropriate blocks are loaded.

IF and ELSE are very useful with conditional compilation.
 We can compile or execute different things depending on the
 value of a variable or computed expression. We can compile
 different systems from just one source program. The word HAVE
 can be used to test whether we already have a word, i.e.,
 whether it has already been defined.

The code is compatible with the Laxen-Ferry FB3 Model (and
 of course my FB3X). A simpler, more powerful, and easier to
 use definition of SEAL is given.

SEAL

Usage: SEAL will change the search order such that only
 the first vocabulary in the search order will be searched.
 The other vocabularies in the search order are present and
 unchanged but do not participate in the search.

UNSEAL

Allow all vocabularies in the search order to be searched.

PASSOVER is used by the system to pass over all words but
 those in the vocabulary CONDITIONAL. Those words and only
 those words will be executed.

The word FOR has been introduced for interpretive counted
 loops. In most applications it is more convenient to express a
 range as <first>,<last> rather than <last+1>,<first>. When a
 word is compiled it is trivial to say "1+ SWAP" before "DO" but
 it becomes a nuisance and a potential source of confusion when
 interpreting. FOR also checks that there are at least two
 arguments on the stack. A compilation version of FOR has been
 given for completeness.

The loop index I presents a problem when the editor words
 include an I also. We use conditional compilation to check
 whether the editor does contain I and when it does we define ^
 (caret or up-arrow) as a synonym of the editor I for use with

interpretive logic. Conditionally selected system dependent code is used to check the depth of the return stack so that the editor I can still be used outside of interpretive logic.

The use of interpretive logic is simplified when entering commands from the keyboard by not requiring THEN , REPEAT or LOOP at the end of a line. They are required on a source block, or when you want to do something after the interpretation of the control structure, or when compiling. With interpretive logic the Laxen-Ferry F83 MANY and TIMES are redundant.

To prevent an infinite loop from happening the interpretive BEGIN and DO will be halted by pressing any key, and terminated if the next key pressed is <return>.

The implementation of +LOOP presents no problem and has been left as an exercise. It just requires more bookkeeping to maintain and update the loop index. I do not feel that this extra overhead would be justified by its frequency of use.

The code and examples are case insensitive. The use of upper and lower case is intended only for clarity

The method of printing this exhibit demonstrates several applications of interpretive logic. The word DOC is used to display the lines of a source block other than the first. In addition, multiple blank lines are suppressed. If DOC has not already been defined then the definition will be made.

This word is then used in interpretive loops to display text. If the listing goes to the terminal rather than a line printer, i.e., the value of variable PRINTING is zero, then you will be asked if you now want to forget the word DOC , which you presumably have just defined, used, and no longer need.

CONCLUSION

Interpretive logic, for conditional execution, conditional compilation, and text editing, extends Forth to be responsive to modern system requirements.

```

have DOC not if
: DOC ( block# -- ) 1 ?ENOUGH L/SCR 1
  DO I C/L * OVER BLOCK + C/L -TRAILING ?DUP
  IF CR >TYPE
  ELSE DROP #OUT @
  IF CR THEN
  THEN
  LOOP DROP ;
then
13 16 for i doc loop 1 doc 17 22 for i doc loop 0 fh doc
printing @ not if
.( FORGET DOC ? ) key ascii _ and ascii Y =
if FORGET DOC then
then

```

```

0
0 < Interpretive logic structures.
1
2       INTERPRETIVE LOGIC
3
4 The logical structure words are extended for interpretation.
5
6       W i l   B a d e n
7       339 Princeton Drive
8       Costa Mesa CA 92626
9       714-546-9894
10
11
12
13
14
15

```

```

1
0 < INTERPRETIVE LOGIC
1 CR .( INTERPRETIVE VERSION OF LOGIC STRUCTURES.)  CAPS ON
2 8 VIEW# ! 8 VIEWS IF.BLK
3 3 7 THRU ( IF ELSE THEN HAVE BEGIN WHILE REPEAT UNTIL )
4 CR .( Do you want interpretive DO ? )
5 Key dup emit  ascii _ and  ascii Y =
6 if CR .( And do you want interpretive FOR ? )
7   key dup emit  ascii _ and  ascii Y =
8   if  8 10 THRU      ( DO FOR LOOP I )
9   else 9 10 THRU then ( DO LOOP I )
10 then
11 have PRINT not if 11 LOAD then
12 have CONSULT if 2 2 CONSULT then
13
14
15

```

```

2
0 < DIRECTORY OF LOGICAL INTERPRETATION WORDS.
1 SEAL 4 UNSEAL 4 PASSOVER 4 IF 5 ELSE 5 THEN 5 HAVE 5
2 THENIF 5 NUF? 6 BEGIN 7 REPEAT 7 UNTIL 7 WHILE 7 INCL 8 FOR 8
3 DO 9 LOOP 9 FOR 9 I 10 ^ 10 I 10
4
5
6
7
8
9
10
11
12
13
14
15

```

```

12
(WWB 19OCT85JWB) ( SAY "CAPACITY 2/ LOAD" TO PRINT EXHIBIT. (WB 19OCT85JWB)
have DOC not if
: DOC ( block# -- ) 1 ?ENOUGH  L/SCR 1
DO I C/L * OVER BLOCK + C/L -TRAILING ?DUP
IF CR >TYPE
ELSE DROP #OUT 2
IF CR THEN
THEN
LOOP DROP ;
then
13 16 for i doc loop 1 doc 17 22 for i doc loop 0 fh doc
printing 2 not if
.( FORGET DOC ? ) key ascii _ and ascii Y =
if FORGET DOC then
then

```

```

13
(WWB/20OCT85JWB) ( Interpretive logic structures. (WB 19OCT85JWB)
INTERPRETIVE LOGIC
W i l   B a d e n
339 Princeton Drive
Costa Mesa CA 92626

```

A programmer's best friend is his source-code editor. For Forth programmers the relationship can be particularly intimate. A Forth editor will often do very kinky things for the programmer.

The next best friend that a programmer can have is the ability to do conditional interpretation and conditional compilation, both from immediate console entry and from a prepared script. In Unix (tm) parlance this is the Shell.

```

14
(WWB 19OCT85JWB) ( Interpretive logic structures. (WB 19OCT85JWB)
The Forth-83 Uncontrolled Reference Set has three words,
IFTRUE , OTHERWISE , and IFEND , inherited from the Forth-79
Reference Set, whose meaning is specified by:

```

```

IFTRUE      flag  --      interpret only
Begin an
IFTRUE ... OTHERWISE ... IFEND
conditional sequence. These conditional words operate like
IF ... ELSE ... THEN
except that they cannot be nested, and are to be used only
during interpretation. In conjunction with the words [ and ]
they may be used within a colon definition to control
compilation, although they are not to be compiled.

```

3

```

0 ( Interpretive conditional
1 VOCABULARY CONDITIONAL  CONDITIONAL DEFINITIONS
2 ( PASSOVER will ignore all words but these.)
3 ( You should extend this set if you define other structures.)
4 : else 2DUP = + ;
5 : if 1+ ;
6 : begin 1+ ;
7 : then 1- ;
8 : repeat 1- ;
9 : until 1- ;
10 : ." [ ASCII " ] LITERAL PARSE 2DROP ;
11 : .( [COMPILE] ( ;
12 : ( [COMPILE] ( ;
13 : \ [COMPILE] \ ;
14 FORTH DEFINITIONS
15

```

4

```

0 ( Interpretive bypass
1 : SEAL ( -- ) 1 IS #VOCS ;
2 : UNSEAL ( -- ) [ #VOCS ] LITERAL IS #VOCS ;
3
4 : PASSOVER ( n -- ) 1 ( initial depth)
5 BEGIN BL WORD DUP COUNT ?DUP 0=
6 IF 2DROP 2DROP BLK @ ABORT" Unexpected end." EXIT THEN
7 UPPER CONTEXT @ >R SEAL CONDITIONAL FIND UNSEAL
8 R) CONTEXT ! IF EXECUTE ?DUP THEN 0=
9 UNTIL DROP ;
10
11
12
13
14
15

```

5

```

0 ( Interpretive if-else-then
1 : if ( n -- )
2 STATE @ if [compile] IF exit then 1 ?ENOUGH
3 0= IF 1 PASSOVER THEN ; IMMEDIATE
4 : else ( -- )
5 STATE @ if [compile] ELSE exit then
6 0 PASSOVER ; IMMEDIATE
7 : then ( -- )
8 STATE @ if [compile] THEN then ; IMMEDIATE
9 \ : have ( -- flag ) BL WORD FIND SWAP DROP 0= NOT ;
10 : have ( -- flag ) DEFINED NIP 0< ) ;
11
12 have THENIF not if EXIT then
13 : thenif ( n -- )
14 STATE @ if [compile] THENIF exit then
15 [COMPILE] if ; IMMEDIATE

```

15

WJB/WJB 858725) (Interpretive logic structures. WJB 19OCT85WJB)

There is no reason why these could not and should not be nested. If they are STATE-smart they do not have to bear new names, which will make them easier to learn.

One method of implementation is to scan the source input for the relevant key words and perform an appropriate action for each. The string processing routines needed to do this already exist in Forth -- WORD, FIND and EXECUTE. An easy way to restrict the words that are recognized is to use a sealed vocabulary containing just those words and no others.

After IF, ELSE and THEN are defined it is a small step to BEGIN, WHILE, REPEAT and UNTIL. Another small step will lead to DO and LOOP. This extends Forth to become a very powerful job control language.

16

WJB/WJB 858725) (Interpretive logic structures. WJB 19OCT85WJB)

With a few extensions to the line editing words such as found in Laxen-Perry's F83 Model or Leo Brodie's Starting Forth we get a powerful programmable macro editor.

Some examples of use are found on the load block.

17

WJB/WJB 858722) (Interpretive logic structures. WJB 19OCT85WJB)

First we load

IF ELSE THEN BEGIN WHILE REPEAT UNTIL from blocks 3 through 7. We then ask whether interpretive DO (and LOOP) are wanted. KEY is used to accept your answer, and if it was uppercase or lowercase Y we ask if you also want interpretive FOR. The appropriate blocks are loaded.

IF and ELSE are very useful with conditional compilation. We can compile or execute different things depending on the value of a variable or computed expression. We can compile different systems from just one source program. The word HAVE can be used to test whether we already have a word, i.e., whether it has already been defined.

```

6
0 ( NUF?
1 have NUF? not if
2 : NUF? ( -- flag )
3 KEY? DUP IF KEY 2DROP KEY 13 ( return ) = THEN ;
4 then
5
6 ( NUF? halts after one key-press, and then returns TRUE if the )
7 ( next key-press is <return>. Suggested by Martin Tracy. )
8
9 have FH not if
10 : FH ( u -- block# ) BLK @ ?DUP @= IF SCR @ THEN + ;
11 then
12
13 ( Relative block number. Suggested by Leo Brodie. )
14
15

```

```

7
0 ( Interpretive begin-while-repeat-until
1 : begin ( -- )
2 STATE @ if [compile] BEGIN exit then >IN @ >R
3 BEGIN R@ >IN ! INTERPRET NUF? UNTIL R) DROP ; IMMEDIATE
4 : repeat ( -- )
5 STATE @ if [compile] REPEAT exit then
6 R) DROP ; IMMEDIATE
7 : until ( n -- )
8 STATE @ if [compile] UNTIL exit then 1 ?ENOUGH
9 IF R) R) 2DROP THEN R) DROP ; IMMEDIATE
10 : while ( n -- )
11 STATE @ if [compile] WHILE exit then 1 ?ENOUGH
12 @=
13 IF R) R) 2DROP R) DROP @ PASSOVER THEN ; IMMEDIATE
14
15

```

```

8
0 ( Compiled for-loop
1 : INCL ( n1,n2 -- n2+1,n1 ) 2 ?ENOUGH OVER MAX 1+ SWAP ;
2 : FOR ( first,last -- )
3 COMPILE INCL [COMPILE] DO ; IMMEDIATE
4
5 ( In most applications it is more convenient to express a range )
6 ( as <first>,<last> rather than <last+1>,<first> -- especially )
7 ( when interpreting. This definition of FOR is in anticipation )
8 ( of an interpretive version; otherwise it is not worth doing. )
9
10
11
12
13
14
15

```

```

18
MJT/19OCT85JWB ( Interpretive logic structures.
WJB 19OCT85JWB
The code is compatible with the Laxen-Perry F83 Model (and
of course my F83X). A simpler, more powerful, and easier to
use definition of SEAL is given.

```

```

SEAL
Usage: SEAL will change the search order such that only
the first vocabulary in the search order will be searched.
The other vocabularies in the search order are present and
unchanged but do not participate in the search.

```

```

UNSEAL
Allow all vocabularies in the search order to be searched.

```

```

PASSOVER is used by the system to pass over all words but
those in the vocabulary CONDITIONAL. Those words and only

```

```

19
WJB/WJB 850722 ( Interpretive logic structures.
WJB 19OCT85JWB
those words will be executed.

```

```

The word FOR has been introduced for interpretive counted
loops. In most applications it is more convenient to express a
range as <first>,<last> rather than <last+1>,<first>. When a
word is compiled it is trivial to say "1+ SWAP" before "DO" but
it becomes a nuisance and a potential source of confusion when
interpreting. FOR also checks that there are at least two
arguments on the stack. A compilation version of FOR has been
given for completeness.

```

```

The loop index I presents a problem when the editor words
include an I also. We use conditional compilation to check
whether the editor does contain I and when it does we define ^
(caret or up-arrow) as a synonym of the editor I for use with

```

```

20
WJB/09AUG85JWB ( Interpretive logic structures.
WJB 19OCT85JWB
interpretive logic. Conditionally selected system dependent
code is used to check the depth of the return stack so that the
editor I can still be used outside of interpretive logic.

```

```

The use of interpretive logic is simplified when entering
commands from the keyboard by not requiring THEN, REPEAT or
LOOP at the end of a line. They are required on a source
block, or when you want to do something after the interpretation
of the control structure, or when compiling. With interpretive
logic the Laxen-Perry F83 MANY and TIMES are redundant.

```

```

To prevent an infinite loop from happening the
interpretive BEGIN and DO will be halted by pressing any key,
and terminated if the next key pressed is <return>.

```

9

```

0 ( Interpretive do & for
1 : do ( limit,start -- )
2   STATE 2 if [compile] DO exit then 2 ?ENOUGH
3   >IN 2 -ROT
4   DO DUP >IN ! >R INTERPRET R) NUF? ?LEAVE LOOP
5   DROP ; IMMEDIATE
6 : loop ( -- )
7   STATE 2 if [compile] LOOP exit then
8   R) DROP ; IMMEDIATE
9
10 have FOR not if EXIT then
11 : for ( first,last -- )
12   STATE 2 if [compile] FOR exit then
13   >IN 2 -ROT
14   FOR DUP >IN ! >R INTERPRET R) NUF? ?LEAVE LOOP
15   DROP ; IMMEDIATE

```

18

```

0 ( Interpretive loop-index
1 : i ( -- loop-index )
2   STATE 2 if [ forth ] COMPILE I exit then
3   R) R) R) [ forth ] I SWAP >R SWAP >R SWAP >R ; IMMEDIATE
4
5 ' I EDITOR ' I = NOT if DEFINITIONS
6 : ^ ( -- ) [ editor ] I ; ( In interpreted DO-loops.)
7 : I ( -- loop-index )
8   STATE 2 if [ forth ] [compile] I exit then
9   ( *** RP0 and RP2 are implementation dependent. *** )
10  [ have RP0 if ] RP0 2 [ else ] R0 2 [ then ]
11  RP2 12 ( 6 CELLS) + UK IF [ editor ] I EXIT THEN
12  R) [ forth ] [compile] i SWAP >R ; IMMEDIATE
13 then FORTH DEFINITIONS
14
15

```

11

```

0 ( SINGLE LINESPACE
1 5 CONSTANT PRINT-OFFSET
2 : LINESPACE ( -- ) PRINTING 2
   IF 13 ( CR) (PRINT)
4   [ .( Do you want LF after CR ? )
5   key dup emit ascii _ and ascii Y =
6   if ] 10 ( LF) (PRINT) [ then ]
7   PRINT-OFFSET SPACES
8   THEN
9   13 ( CR) CONSOLE 10 ( LF) CONSOLE
10  #OUT OFF 1 #LINE +! ;
11
12
13
14
15

```

21

WMB/09AUG85JWB) (Interpretive logic structures. WMB 19OCT85JWB)

The implementation of +LOOP presents no problem and has been left as an exercise. It just requires more bookkeeping to maintain and update the loop index. I do not feel that this extra overhead would be justified by its frequency of use.

The code and examples are case insensitive. The use of upper and lower case is intended only for clarity

The method of printing this exhibit demonstrates several applications of interpretive logic. The word DOC is used to display the lines of a source block other than the first. In addition, multiple blank lines are suppressed. If this word or another of the same name has not already been defined then the definition will be made.

22

WMB/30JUL85JWB) (Interpretive logic structures. WMB 20OCT85JWB)

This word is then used in interpretive loops to display text. If the listing goes to the terminal rather than a line printer, i.e., the value of the variable PRINTING is zero, then you will be asked if you now want to forget the word DOC which you presumably have just defined, used, and no longer need.

CONCLUSION

Interpretive logic, for conditional execution, conditional compilation, and text editing, extend Forth to be responsive with modern system requirements.

23

WMB 20OCT85JWB) (SINGLE LINESPACE WMB 20OCT85JWB)

LINESPACE (--)

Configure vertical spacing for your printer with interactive conditional compilation.